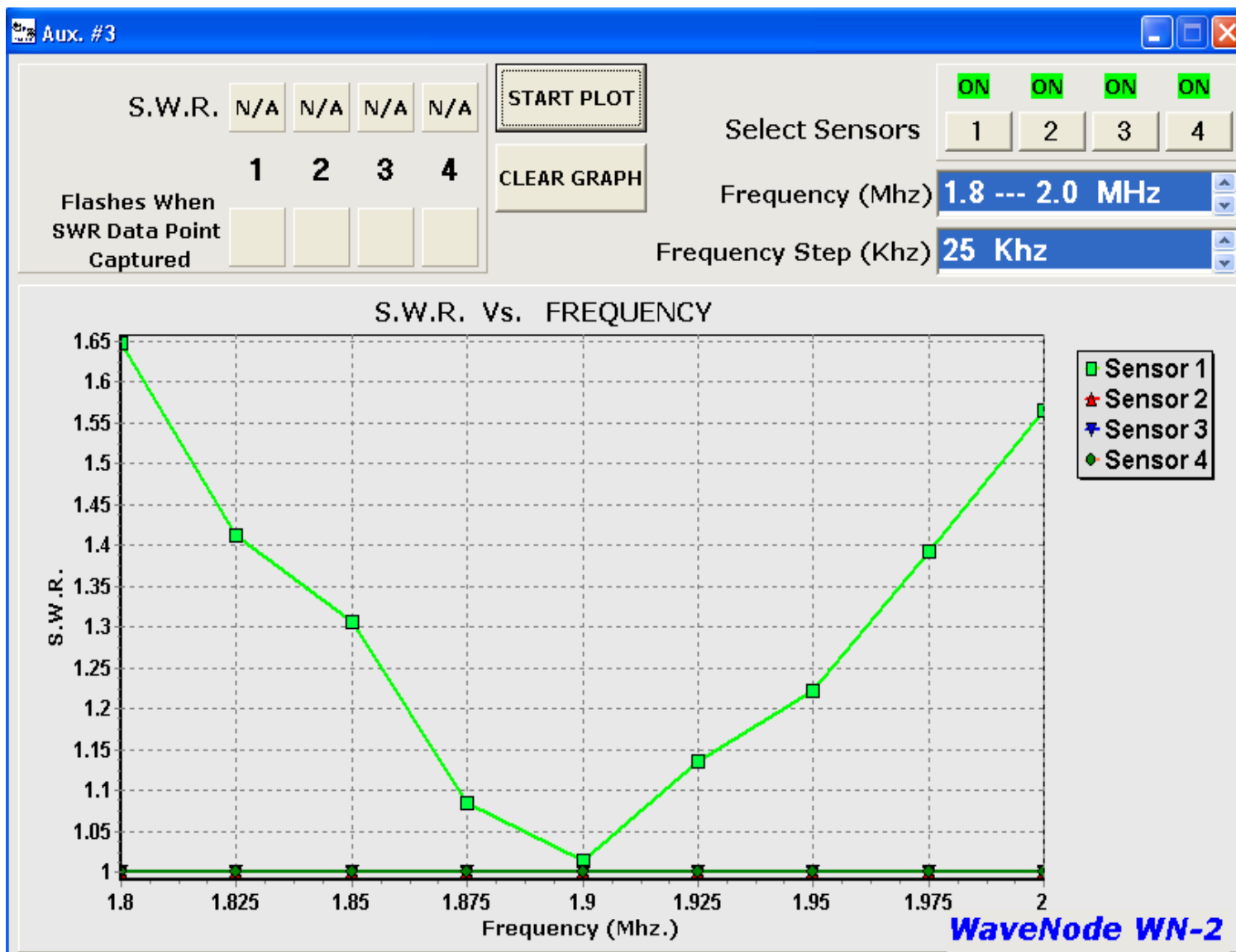


Running WaveNode Software on a MAC.

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Below is a screen capture from the MAC of the WaveNode WN-2 SWR graphing utility.



Historically, Macs did not run PC or Windows programs because they used a Motorola processor. All of that changed about two years ago when Apple changed to Intel processors. Now Apple computers are capable of running any Windows program. There are two ways to do this.

1. Apple computers ship with a program called Bootcamp. This basically partitions the hard drive into two partitions, one is used for the Mac operating system and the other can use any other operating system, say Windows. At startup, one chooses which operating system he wants to use and boots the computer with that operating system. If he chooses Windows, the computer thinks it is a PC running Windows. It is true that you have to buy a copy of the Windows operating system to install on the other partition.

That works fine but it is kind of awkward to have to shut down the computer and restart it every time you want to change operating systems. There is a much neater way.

2. Parallels (www.parallels.com) is a program for the Mac operating system that sells for about \$70. Parallels creates a virtual computer that runs under the Mac operating system. That virtual computer can use any operating system including Windows. Like Bootcamp, you have to buy an operating system such as Windows XP .

Now here is the best part:

While you are happily running your Mac and want to run a Windows program, like WaveNode WN 2, you just click on the Parallels icon and up comes Windows. Now, it acts just like a Windows PC.

While running Windows XP under Parallels, install the WN 2 software and the USB driver exactly the same way as you would in a PC. Use the Wavenode software and the USB driver from the CD. I ran the setup program for the software with no problems. The USB driver installation was a bit trickier. The USB Wizard did not want to do its thing easily. I had to fiddle it a bit and I don't remember the exact steps. We could, of course, recreate them if it is important. When the PC detects the WN2, it asks if you want to attach the WN2 to the Mac or to the virtual machine. I chose virtual machine. The WN2 USB driver works fine because it thinks it is working in a PC. It has no way of knowing it is really a Mac.

I should mention that my virtual Windows machine on my Macbook has several ham related programs like TRX Manager, logging programs, propagation programs. etc.

There is really no reason people cannot use your products or any other Windows based PC programs with their Mac.

73 de W6BK